

**Ian Wishart**  
**PORTAGE LA PRAIRIE**  
**2021/2022 Fiscal Year**

Report of Amounts Claimed and Processed to: August 31, 2021

<b>CONSTITUENCY ALLOWANCE Entitlement: \$60,747.00</b>							
Capital(part of Office Operation)	Office Space	Office Operation	Representation <i>Max. Limit - \$9,827.00</i>		Staff Salaries <b>August 27, 2021</b>	<b>Total Constituency Expenses</b>	
* Y-T-D	Y-T-D	Y-T-D	Y-T-D	Balance	Y-T-D	Y-T-D	<b>Balance</b>
\$0.00	\$732.00	\$7,920.92	\$1,099.48	\$8,727.52	\$0.00	\$9,752.40	<b>\$50,994.60</b>
<b>CONSTITUENCY OFFICE RENT ALLOWANCE</b> For the Month of August Entitlement: <b>\$1,454.00</b>			<b>CONSTITUENCY ASSISTANTS ALLOWANCE</b> Pay Period				
M-T-D	<b>Balance</b>		07/31/2021 - 08/13/2021	\$1,921.26	<u>Y-T-D</u>		
\$761.25	<b>\$692.75</b>		08/14/2021 - 08/27/2021	\$1,921.25	\$20,447.68		
			08/28/2021 - 09/10/2021	\$0.00			
<b>TRAVEL ALLOWANCE Entitlement: \$22,806.00</b>				* Kilometers	* <i>Out-of-Province</i>	<i>Max. Limit - \$4,058.00</i>	
Y-T-D	<b>Balance</b>			Y-T-D	Y-T-D	<b>Balance</b>	
\$1,653.50	<b>\$21,152.50</b>			3,307	\$0.00	\$4,058.00	
<b>LIVING ALLOWANCE For the Month of August</b>						<b>ALTERNATE LIVING ALLOWANCE</b>	
<b>Temporary Residence Expenses</b>		<b>Living Expenses</b>		<u>Y-T-D</u>		<b>Overnight Stay Expenses</b>	
Entitlement: <b>\$1,368.00</b>		Entitlement: <b>\$179.00</b>		<b>\$8,164.65</b>		Entitlement: <b>0</b>	
M-T-D	Balance	M-T-D	Balance			M-T-D	Balance
\$1,010.00	\$358.00	\$0.00	\$179.00			0	0
<b>COMMUTER ALLOWANCE (THIS SPACE BLANK IF NOT APPLICABLE)</b>							
<b>FRANKING ALLOWANCE</b> Printing Entitlement: 3 at \$2,707.68 each				<b>COMMITTEE ALLOWANCE</b>		<b>ACCESSIBILITY RENOVATIONS EXPENSE</b>	
Printings	Amount	<b>Balance</b>	Mailing Entitlement: 3	Mailings	Y-T-D	Entitlement	Y-T-D
Y-T-D	Y-T-D		Balance	Y-T-D			
0	\$0.00	<b>3</b>		0	<b>3</b>	\$5,000.00	\$0.00

\*Shaded areas are for information and tracking purposes.

For information on how to request access to additional allowance detail, contact Members' Allowances at MAO@leg.gov.mb.ca